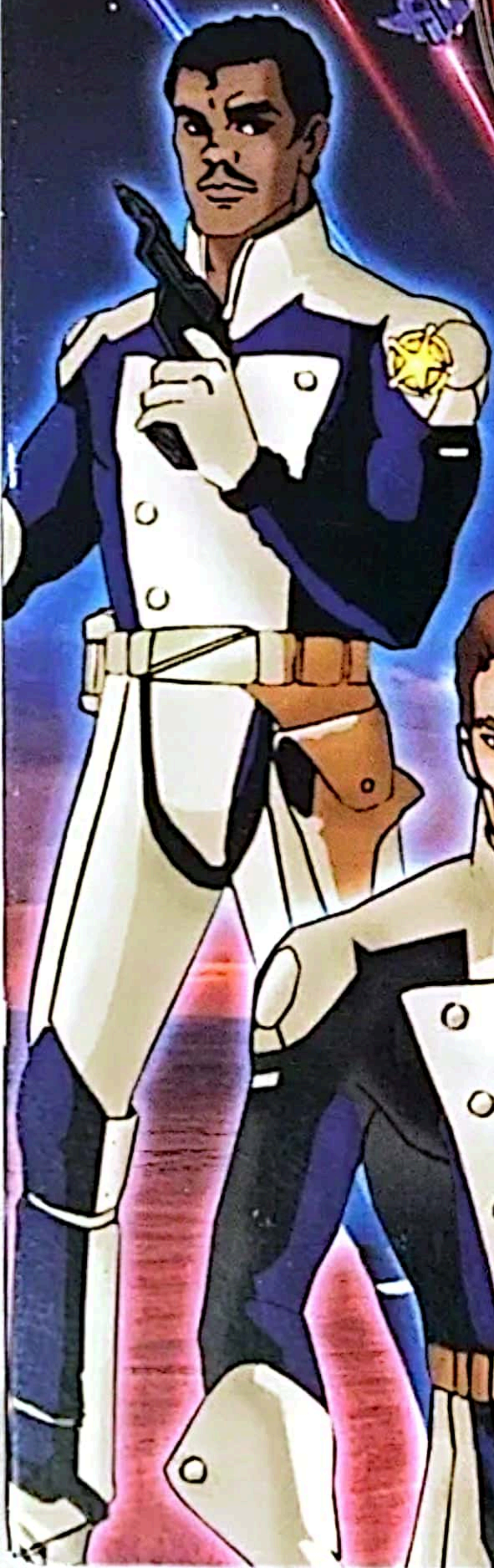




**THE COLLECTION
VOLUME 2**





ALPHAVISION PRESENTS
OF THE
GALAXY RANGERS
THE COLLECTION: VOLUME 2



DVD
VIDEO

KOC-DV-6547

KOC
VISION

BACK TO BATTLE UNKNOWN DANGERS

ISBN: 1-4172-3066-5



Hitch a wagon train to the stars with Zachery Foxx, "Doc" Hartford, Niko, and Shane Gooseman – **THE GALAXY RANGERS** – a team of courageous pioneers committed to the highest ideals of justice and dedicated to preserving law and order across the new frontier. For the first time ever, experience **ADVENTURES OF THE GALAXY RANGERS** (episodes 33-65) in chronological order with all continuity and storylines intact, plus exclusive, never-before-seen bonus features. No Guts, No Glory!

BONUS FEATURES

- on-camera interviews with series creator Robert Mandell and writers Dan Fiorella and John Rawlins
- select episode audio commentary with Robert Mandell, story editor Christopher Rowley and voice talent Henry Mandell
- memories of Jerry Orbach and kids meal "show and tell" segments
- original music tracks from the underscore
- slideshow of Galaxy Rangers character art by Justin Norman
- 28-page "Visual Guide to Vehicles and Technology" collectible booklet



**4 DVD SET
RE-MASTERED**

Episodes 33-65
Running Time: 774 minutes
Production Year: 1986
Dolby Digital
Aspect Ratio: 4x3

STARRING **JERRY ORBACH, DOUG PREIS, LAURA DEAN, HUBERT KELLY, EARL HAMMOND** PRODUCED AND CREATED BY **ROBERT MANDELL**
ORIGINAL MUSIC BY **PHIL GALDSTON, JOHN VAN TONGEREN, PETER WETZLER** EXECUTIVE PRODUCER **ABE MANDELL**

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www.thegalaxyangers.com



*In 2086, two peaceful aliens journeyed to Earth, seeking our help.
In return, they gave us the plans for our first hyperdrive,
allowing mankind to open the doors to the stars...*

*We have assembled a team of unique individuals to protect
Earth and our allies. Courageous pioneers committed to the
highest ideals of justice and dedicated to preserving law and
order across the new frontier...*

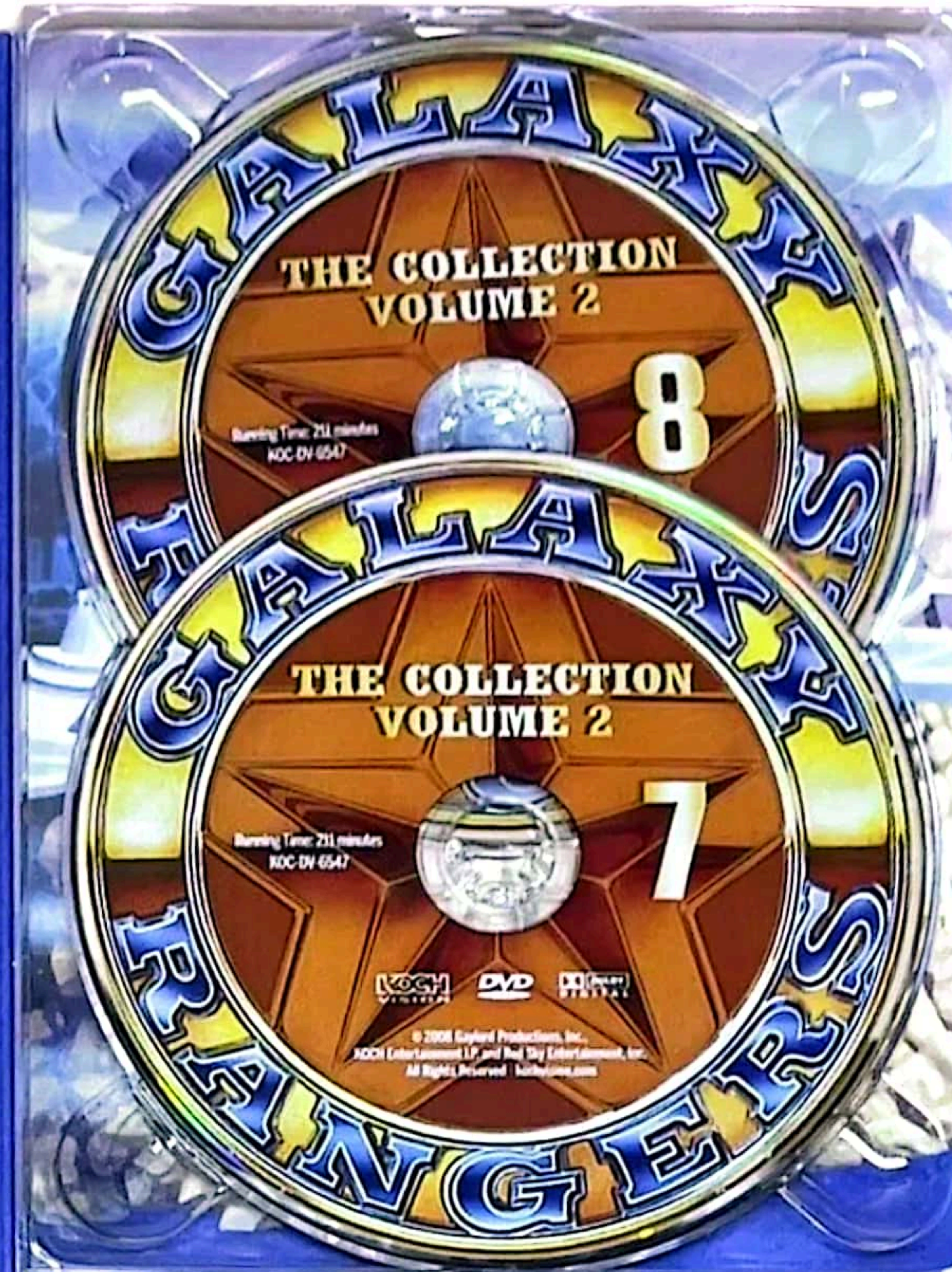
These are the Adventures of the Galaxy Rangers.

ADVENTURES OF THE GALAXY RANGERS
VISUAL GUIDE TO VEHICLES AND TECHNOLOGY

THE COLLECTION
VOLUME 2



ADVENTURES
of the
**GALAXY
RANGERS**



THE COLLECTION: VOLUME 2

DISC 5

- 33. Lady of Light
- 34. Mothmoose
- 35. Natural Balance
- 36. Scarecrow's Revenge
- 37. In Sheep's Clothing
- 38. Marshmallow Trees*

BONUS FEATURES

- Interviews
- "Show and Tell" Segments
- Original Underscore Music Tracks
- "Rangers Are Forever" Slideshow

DISC 6

- 39. Shoot Out
- 40. Bronto Bear
- 41. Invasion
- 42. Rogue Arm
- 43. Round-Up
- 44. Aces and Apes
- 45. Badge of Power
- 46. Boomtown
- 47. Supertroopers*

DISC 7

- 48. Galaxy Stranger*
- 49. Lord of the Sands
- 50. Changeling
- 51. Promised Land
- 52. Westride
- 53. Rainmaker
- 54. Battle of the Bandits*
- 55. Rusty and the Boys
- 56. Trouble at Texton

DISC 8

- 57. Horsepower
- 58. Ariel
- 59. Don Quixote Cody
- 60. Tortuna Rocks
- 61. Fire and Iron
- 62. Tower of Combat
- 63. Gift of Life
- 64. Sundancer
- 65. Heartbeat

*Optional Audio Commentary with Robert M. Christopher Rowley and Henry Mandel

www.thegalaxyrangers.com

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ADVENTURES OF THE GALAXY RANGERS VISUAL GUIDE TO VEHICLES AND TECHNOLOGY

THE COLLECTION VOLUME 2



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Adventures of the Galaxy Rangers: the collection

Color Marq PT00022484SGP

ADVENTURES of the GALAXY RANGERS



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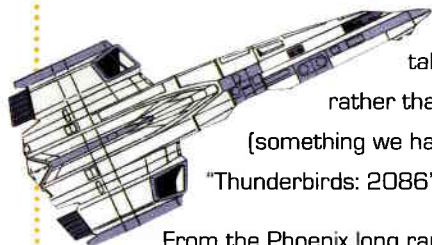
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Some of the more unique and distinguishing elements in the Galaxy Rangers universe are the vehicles and technology.

Design chief Ray Shenusay's background in industrial design added the dimension of reality to the fantastical designs with a sense that everything was plausible and could actually work. Every care was taken to make the engineering as real and believable as possible.

The concept for a vast array of Ranger vehicles came from the classic Thunderbirds series. We even tried to simulate a Thunderbirds launching sequence, but opted to have the Rangers use the charging platform and then take a shuttle to the landing bays, rather than leap down a tube to their craft (something we had previously done on the "Thunderbirds: 2086" animated series).



From the Phoenix long range spacecraft with interchangeable nose pods, to the one man (but computer assisted) Interceptor craft, to the Ranger submersible, land rovers, hover cycles, the battleship Laredo and BETA Space Station – all are marvels of



industrial design and space age technology. Certainly these designs hold up today against anything in the science fiction arena.

One of my favorite and more fanciful concepts were the all terrain robotic horses, built for speed and endurance in the most hostile of environments. Another of my favorite designs, the Iron Falcon, commanded by space pirate, Captain Kidd, is also a great example of a fun concept coupled with a sense of plausible engineering.

Although the Galaxy Rangers universe is full of technological wonders, we took care to make sure everything had a human touch. The robotic horses

were sentient (to a degree), and the computer programs assigned to the Rangers each had unique personalities and were actually rendered using early computer imaging programs, the first of their kind, I believe.

The following designs were created before the series went into production. The wide array and diversity of the tech gave us the extra edge that inspired the writers and everyone on board to create the most entertaining experience possible.

**ROBERT MANDELL
MAY 2008**



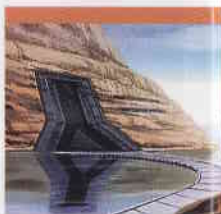
BETA MOUNTAIN

The BETA Earth Headquarters is built inside a mountain in the Gibson Desert, West Australia. The mountain has been hollowed out and contains launch bays on the far side, computer banks, main mission control center, the war room, research and development facilities and a research hospital.

In case of attack, huge steel plates slide

down and cover any exposed section. A protective laser force field surrounding the base can then be activated. A battery of weapons can also swing into position to defend BETA.

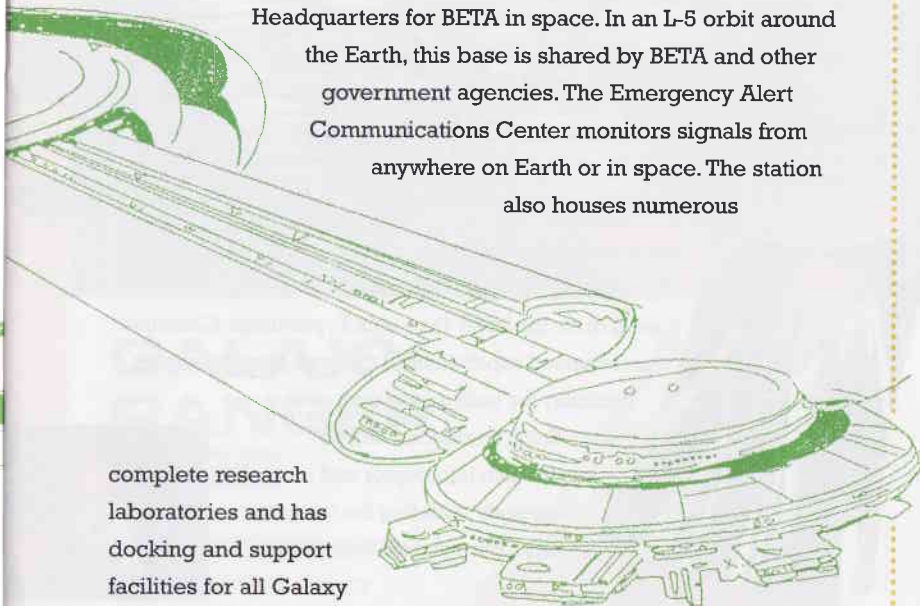
The most important place in BETA Mountain is the charging platform where the Galaxy Rangers receive a power charge to their Series Five implants.



BETA ORBITAL SPACE STATION

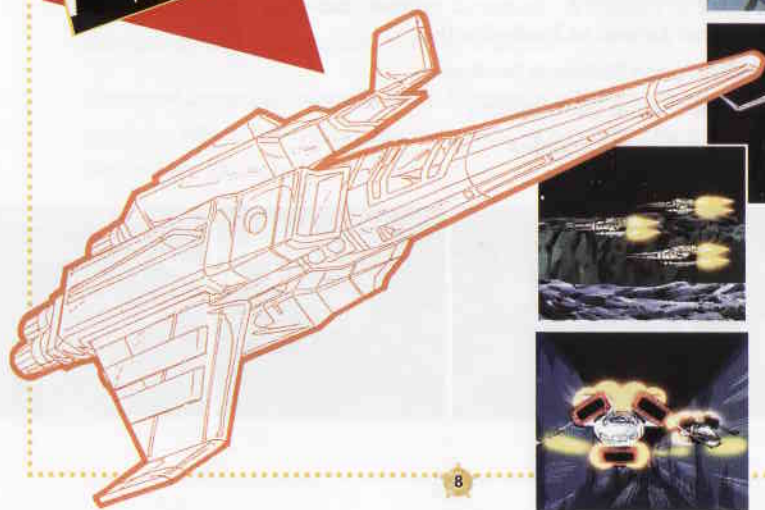
Headquarters for BETA in space. In an L-5 orbit around the Earth, this base is shared by BETA and other government agencies. The Emergency Alert Communications Center monitors signals from anywhere on Earth or in space. The station also houses numerous

complete research laboratories and has docking and support facilities for all Galaxy Ranger craft as well as Earth shuttles. The BETA Space Station is the home to the construction coordinators for all Earth Space Colonies.



GALAXY RANGER INTERCEPTOR

This is the standard one man Galaxy Ranger fighter craft. It employs a trans-star warp drive for faster-than-light hyperjumps. Computer and manned capabilities of this craft allow maximum flexibility for both orbital and near-Earth operations. Goose has his own Interceptor and is constantly updating the weapons and drive systems with Q-Ball.



GALAXY RANGER P-38

This is a multi-purpose space craft used by the Galaxy Rangers for Earth and orbital operations. It is fast and carries a vast array of weapons. It also has an attachable hyper-drive engine for interstellar flight.



GALAXY RANGER SPACE YACHT

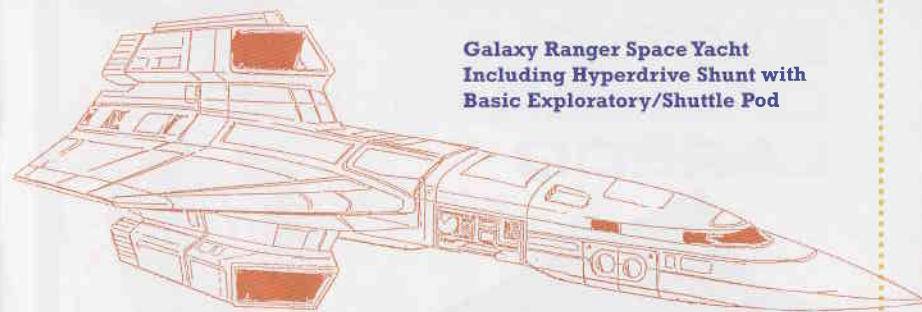
INCLUDING HYPERDRIVE SHUNT WITH INTERCHANGABLE NOSEPODS

The hyperdrive unit is a single motor block that attaches to the back end of various nosepods.

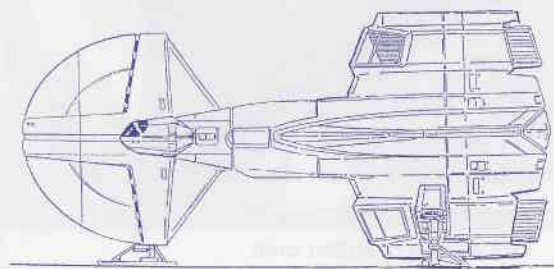
THE NOSEPODS INCLUDE:

- The Basic Exploratory/Shuttle Pod, for missions requiring two or more personnel.
- Science/Research Pod, for special missions of a highly technical nature.
- Supply Pod, for transport of equipment or machinery.
- Assault Pod, for military operations requiring heavy defensive weaponry and extra shielding.
- Ambassadorial Shuttle Pod, for transport of VIP personnel.

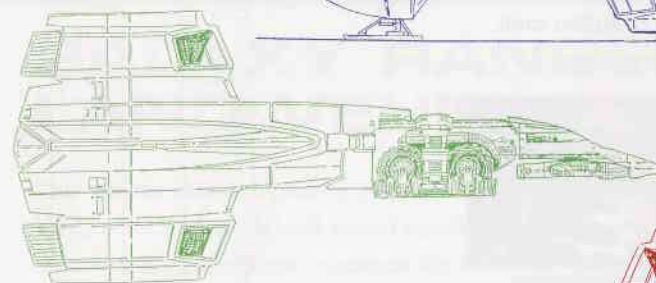
Galaxy Ranger Space Yacht
Including Hyperdrive Shunt with
Basic Exploratory/Shuttle Pod



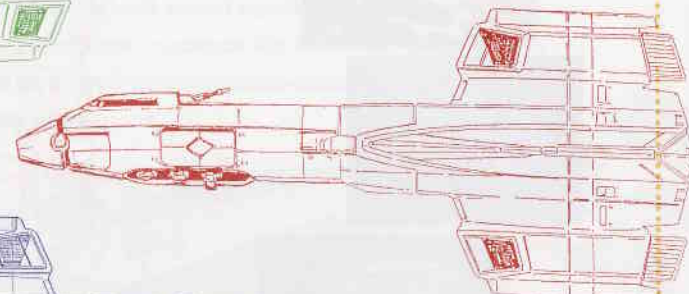
Science/
Research Pod



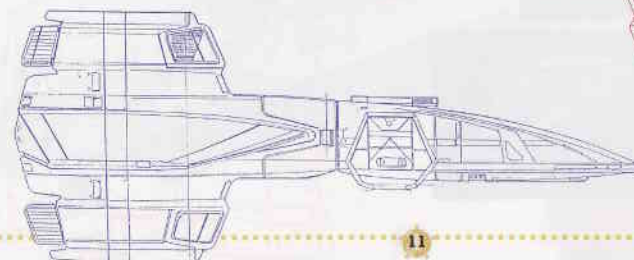
Supply Pod



Assault Pod

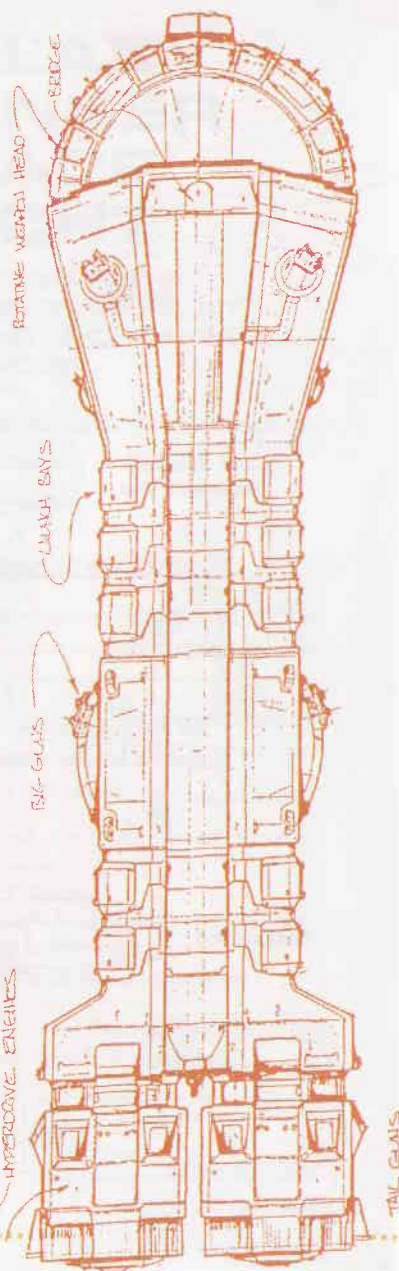


Ambassadorial
Shuttle Pod



BATTLE CRUISER LAREDO

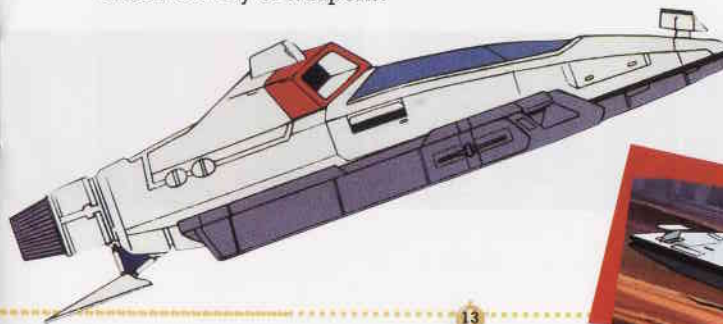
This mighty ship is the space-going equivalent of an aircraft carrier. It can carry ten full squadrons of fighter craft and assault vehicles.



GALAXY RANGER LAND VEHICLE



This vehicle uses anti-gravity magnetic field repellers to fly above the ground. For use in land-based operations, it can tow a utility vehicle that converts into a science lab and living quarters. It is armored and equipped with computer-controlled sensors and an effective array of weapons.



GALAXY RANGER MECHANICAL HORSES

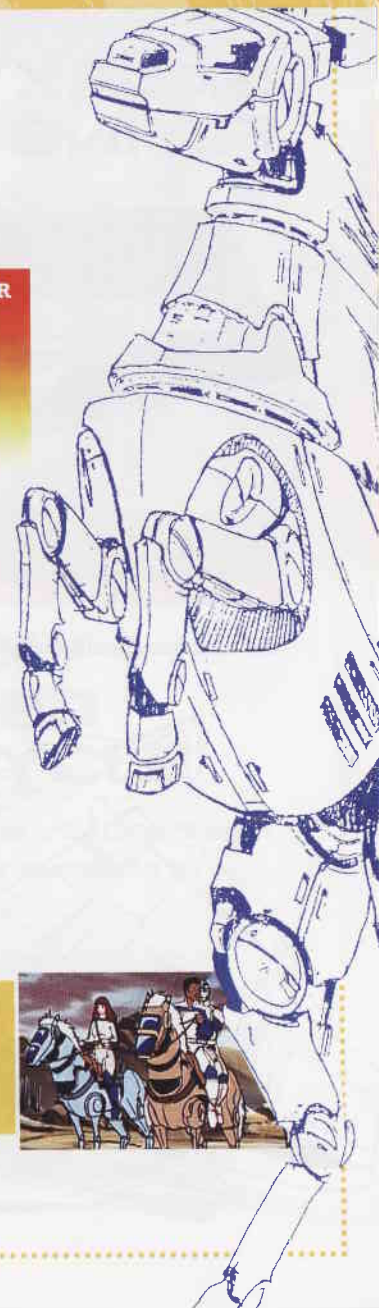
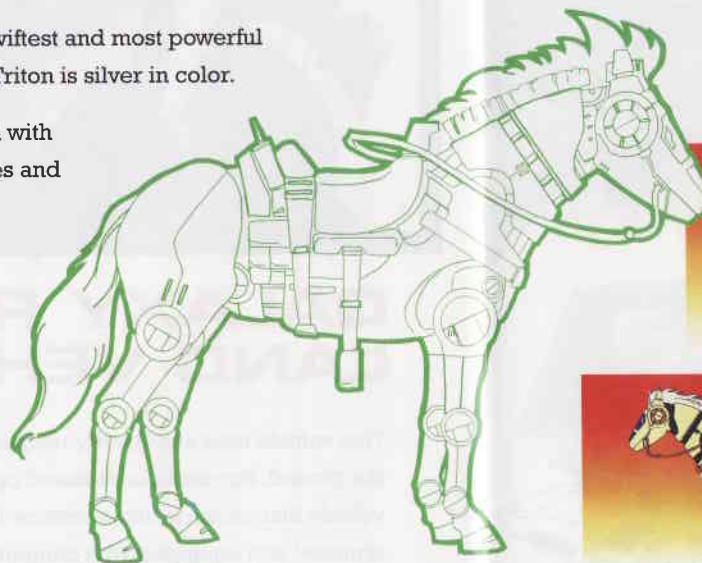
These highly advanced cybernetic replicants are the state-of-the-art in technical perfection. Fast and powerful, they are the best means of transport on low-tech planets. They have special saddles constructed for the needs of each Galaxy Ranger.

Goose's horse is **TRITON**, the swiftest and most powerful of the Mechanical Horse series. Triton is silver in color.

Niko rides **VOYAGER**, equipped with special sensor devices in the eyes and saddle. Voyager is blue in color.

Doc rides **MEL**, equipped with special computer relays. Mel is tan in color.

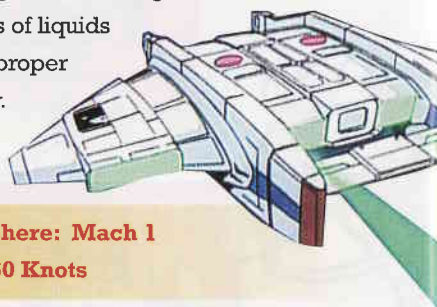
Zachery, being of the army issue mentality, rides any horse that operates properly. Zach's horse is usually the gold **Z100**.



GALAXY RANGER FLYING SUB



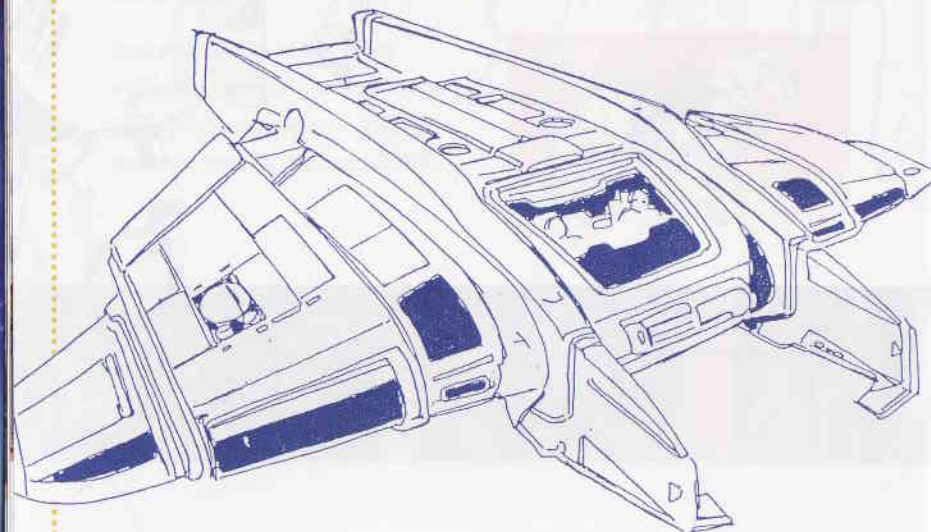
The flying sub is used for operations on Earth or any other planet with large bodies of liquids of the proper density.



Maximum speed in the atmosphere: Mach 1

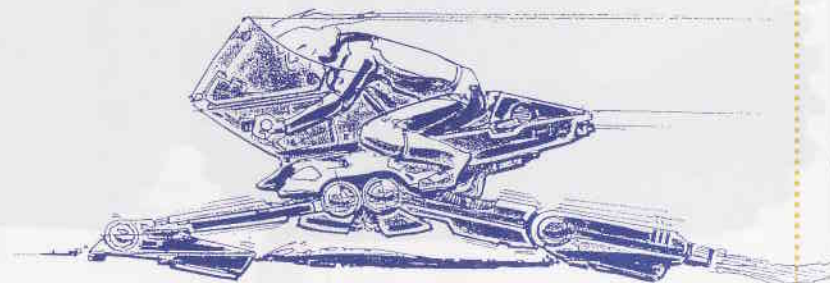
Maximum speed underwater: 60 Knots

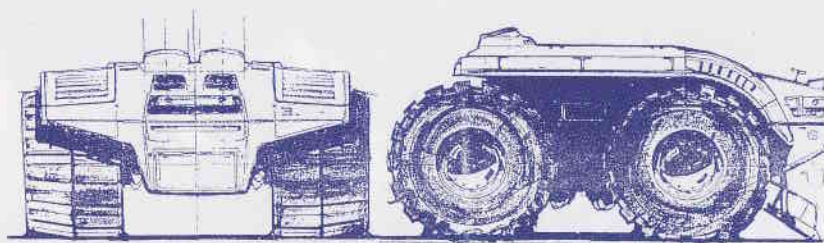
The craft has special bays for transporting the Ranger dolphins.



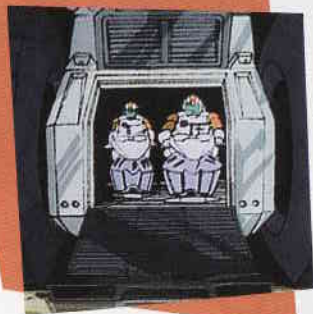
GALAXY RANGER JET CYCLE

These powerful devices fly the Galaxy Rangers over terrain otherwise unsuitable for the mechanical horses.





GALAXY RANGER ALL TERRAIN EXPLORER

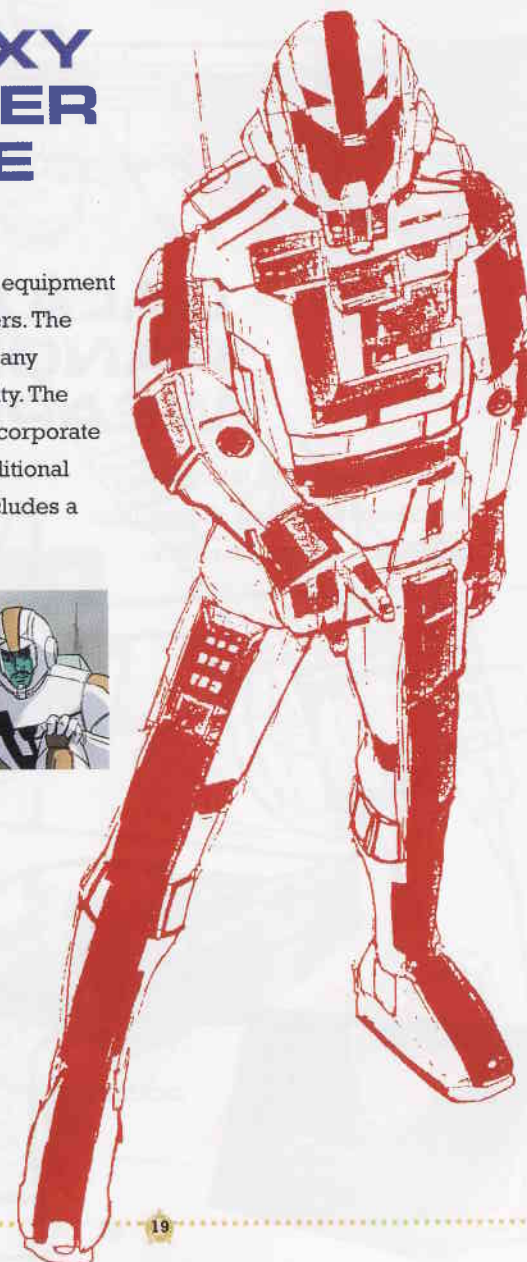


This futuristic transport contains a complex laboratory to analyze data about alien environments.



GALAXY RANGER SPACE SUIT

Essential life support equipment for the Galaxy Rangers. The spacesuit is used for any extra-vehicular activity. The spacesuit can also incorporate bionic gloves for additional grip strength and includes a detachable jet pack.

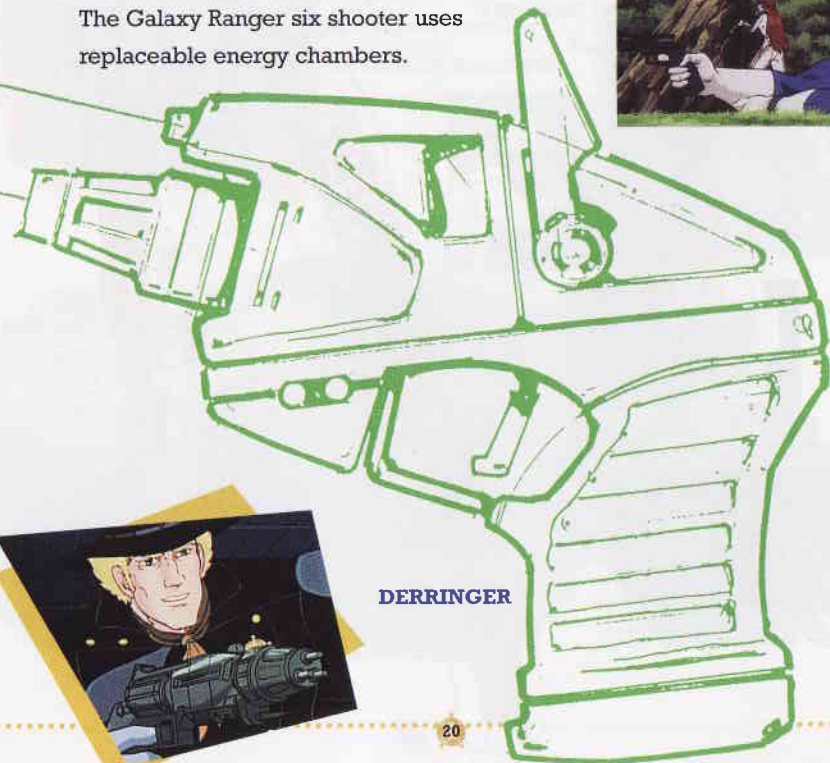




SIX SHOOTER

GALAXY RANGER WEAPONRY

Assorted pistols and blasters.
The Galaxy Ranger six shooter uses
replaceable energy chambers.



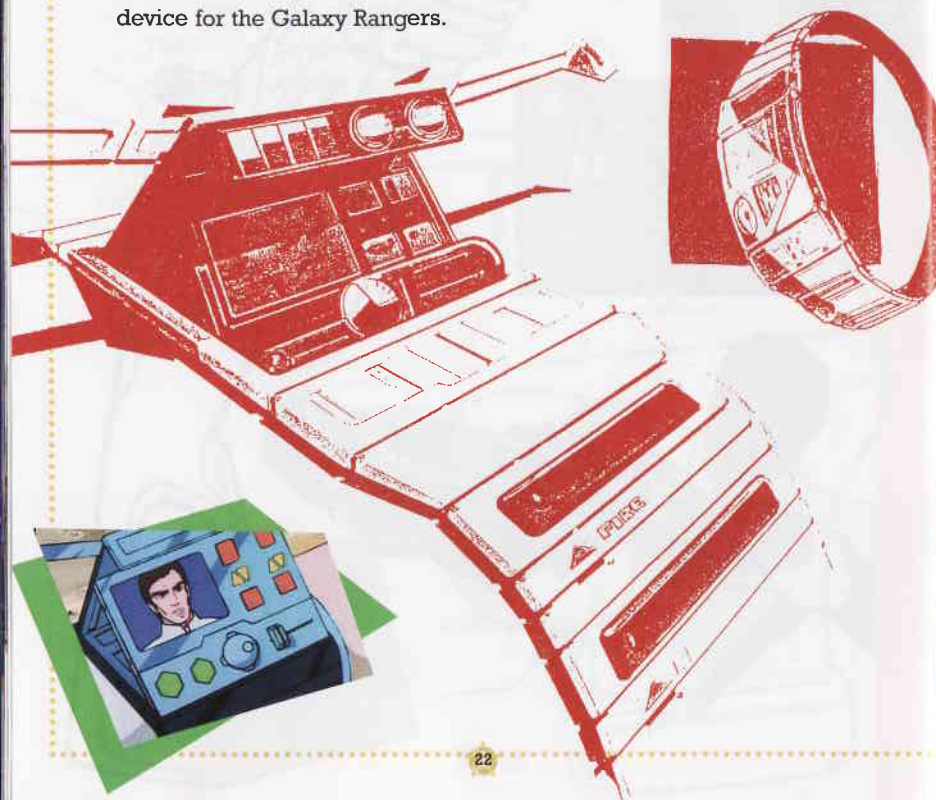
DERRINGER

NIKO'S
SHOTGUN

GALAXY RANGER COMMUNICATOR AND TRANSLATOR



Wrist communications and translator device for the Galaxy Rangers.



LAZURUS SLADE'S LAND VEHICLE

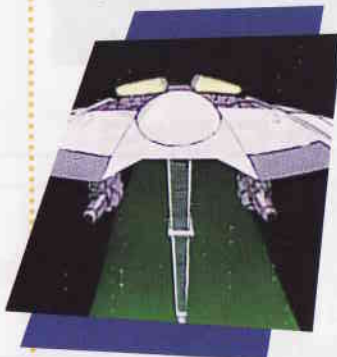


Used by the evil scientist to race above ground in his efforts to destroy The Galaxy Rangers.



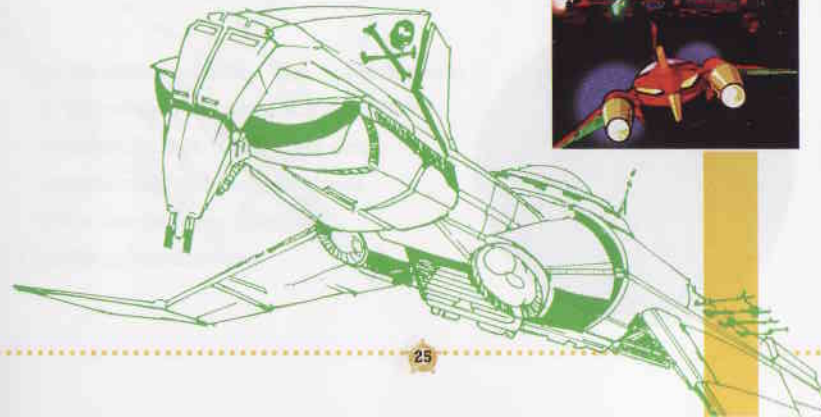
LAZURUS SLADE'S SPACE CRAFT

Used by Lazarus Slade to contact outlaws and plot against the Galaxy Rangers.

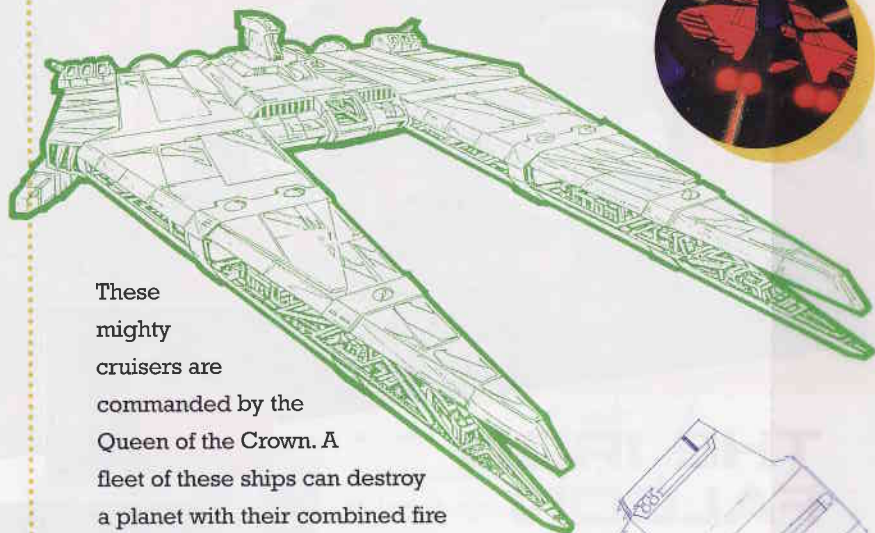


THE IRON FALCON

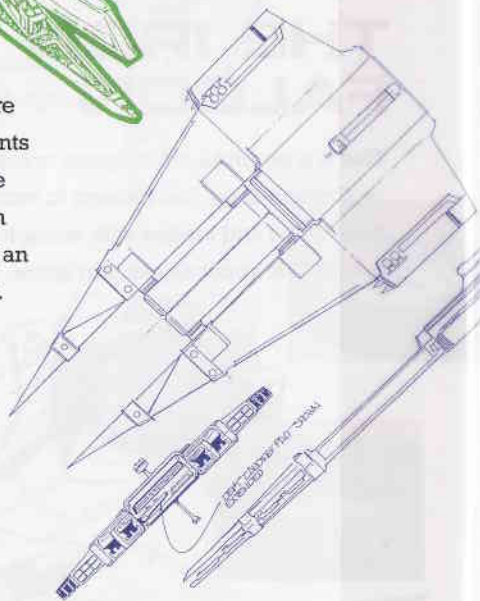
This is a powerful pirate space cruiser commanded by Captain Kidd. Fast enough to outrun the Crown's battleships and loaded with enough laser cannons to fight just about any ship in space.



SLAVER BATTLE CRUISER



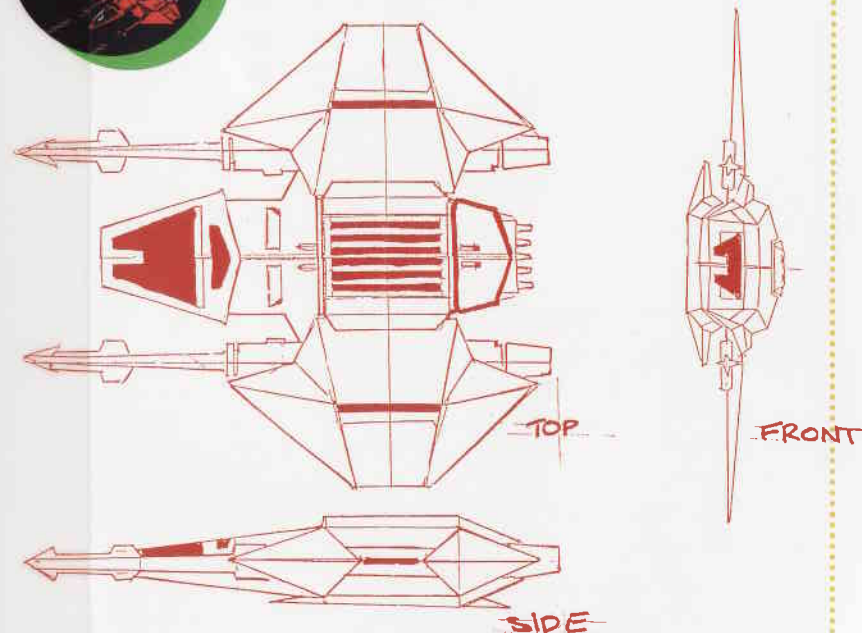
These mighty cruisers are commanded by the Queen of the Crown. A fleet of these ships can destroy a planet with their combined fire power, but they use huge amounts of very expensive fuel and have relatively short ranges. The twin nosepods open like the jaws of an alligator to release fighter craft.



SLAVER FIGHTERS



These small crafts are usually piloted by Crown Agents. They can also be remote controlled by Slaver Lords, thus making them more dangerous



on an attack mission. The fighters seem to be created from parts of the Slaver cruisers. In fact, the Queen can disassemble the huge cruisers if she needs more things to throw at her enemies.

